

51st NAPA Spring Sizzler Open Modified Race Procedures

Race Dates: **May 12th & 13th**

Official Event Info: staffordspeedway.com/sizzler

For full technical rules visit: staffordspeedway.com/rules

Tire App Access: driver.staffordspeedway.com

Tire App Questions: tires@staffordspeedway.com

Send rules questions to: tech@staffordspeedway.com

Tire Procedure

- 10 event tires, plus optional 4 practice tires must be purchased at Stafford Saturday morning.
- You must contact Hoosier Tire prior to the event to inform them you will be competing.
- All of your tires will be corralled at the Hoosier Tire truck and scanned/marked on Saturday. We will release your practice tires after we have marked them.
- All tires will be scanned to your Stafford Speedway tire profile. Please create your Stafford Speedway driver profile prior to arriving at the track
- No competition tire change permitted during the Duels.
- You may pit and swap your tires front-to-rear during the Duels.
- **You may change a flat or damaged tire during the Duels. Tire must be an inventory tire. No practice tires are allowed to be used in competition.**
- All "flats" must be approved by your pit road official.
- Flats must be kept on the hot side of the pit wall until it is inspected by your pit road official.
- The tire must be flat or clearly losing air, or the rim must have damage that will not allow you to compete, in order for that change to be permitted.
- It is the official's decision on flat tires, the decision will be final and non-appealable.
- All qualified cars will have their tires inspected on the way back to their paddock stalls.

Heats Races

- Drivers will draw for heat race starting position.
- Heats are 8 green flag laps.
- Heat finish will set the lineup for the Duels (straight up, all competitors transfer to Duels).
- No pitting during Heat races. If you are unable to continue the event, you will come down pit road and stop.
- All competitors will stop on the right side of pit road at the conclusion of the heat race to have their tires inspected.
- Top 5 finishers in each Heat will report directly to the scales and tech area for post race inspection.

NAPA Auto Part Duel

- We will have two 40 green flag lap Duel qualifying races on Friday, May 12th.
- We will stop you for any lengthy clean-ups needed.
- Pitting is permitted during the Duels.
- Pit crews will line up with their pit equipment at the track off gate and will be signaled when they may go onto pit road.
- Top 10 finishers in each Duel will transfer to the Spring Sizzler.
- 11th position back will transfer to the LCQ's, straight-up from the duel finish.
- Winner and top 3 of each Duel will report to victory lane and mini-mile for post race interviews.

- The top 10 finishers in each Duel will stop on the right side of pit road to have their tires inspected after their Duel.
- The top 5 finishers in each Duel will report directly to the scales and tech area for post race inspection.
- Post race media interview required for the top 5 in each duel. Interview conducted in the tech area.
- All other cars will drive straight through to the paddock area. Competitors are not permitted to stop at their pit stall after the Duels.
- Fueling or refueling is not permitted on pit road.
- See tire notes above for Duel tire rules

Last Chance Qualifiers (LCQs)

- We will have two 15 green flag lap LCQ's.
- Top 5 finishers from each LCQ transfer to the Spring Sizzler 100.
- There is no pitting during the LCQ races.
- If you are unable to continue the event, you will come down pit road and stop.
- The top 5 finishers from each LCQ will report directly to the scales and tech area after the LCQ's.
- See tire notes above for LCQ tire rules.
- Late entries that did not compete on Saturday, April 23rd are permitted to start at the tail of the LCQ.

Provisional Starting Positions

- There will be two provisional starting spots awarded:
- 1- Most recent Spring Sizzler winner that has attempted to, but not qualified for the event.
- 1- Competitor with the best average finish from our 4 Open Mod events in 2021.

Spring Sizzler Pre-Race

- Outside Introductions.
- 1 crew member permitted to assist driver, when signaled to do so by our officials.
- Crew member must stay on pit road until released by officials.
- Air pressure is the only thing you may adjust after introductions.
- Cars will be lined up 2 x 2 in order on the front stretch.
- If we do not have outside intro's due to time or weather, it will be rolling intro's. Your car must be ready to race when lined up out back.

Race Length

- Spring Sizzler is 100 green flag laps.

Cautions

- Pit road will open once we have slowed down and are being paced by the caution car.
- Scott Tapley (Race Control) will announce that pit road is "open".
- We will have an SMS Official at the entrance to pit road (turn 3 gate) with red/green wand to signify pit road open/close
- We will have an SMS Official at the exit to pit road using stop/go wands.
- Pitting prior to an open pit lane will require you to restart in last position, behind all other cars.
- The goal is to allow pitting in the current running order.
- Pitting from any access road other than pit road entrance will require you to restart in last position.

Pit Stops

- No fueling or refueling permitted on pit road or the infield.
- You are not permitted to bring fuel out on the infield.
- Maximum of five people may go over the wall to service your car. They must all be wearing a helmet.
- **Only one (1) jack and two (2) pit guns over the wall on pit road.**
- Tire changes are permitted during the feature event.
- Any tire on your car must be one that is out of your inventory of 10 registered and marked tires.

- You may pit to change or swap as many times as you choose, as long as you utilize your registered and marked 10 tires.
- You will be disqualified for using an unapproved tire.
- Pit Road Dress Code is long pants, full coverage shoes, and a full coverage shirt.
- Jackstands must be used for any pit work other than a wedge adjustment or tire change.
- Cars can be pushed by wrecker to the hot side of pit wall.
- Towed cars must be brought to the cold side of their pit stall.

Starts & Restarts

- Race leader has lane choice on all restarts.
- We utilize a start/restart box.
- The field will start/restart using pace car speed, two by two into the start box.
- The leader **P1** can choose to fire anywhere in that box.
- P2 can be even with P1, but cannot be ahead of P1 at all.
- Leader has to maintain pace car speed, leader cannot slow down.
- We're not fond of pushing on starts/restarts, so stay off the bumper of the car in front of you.
- Jumping multiple restarts will result in a penalty

Free Pass

- The first car that is not scored on the lead lap will get a lap back every time the caution comes out, as long as we have completed a lap since the last caution.
- We will notify you via radio (spotter) that you are getting a lap back.
- We give you your lap back electronically, you do not need to pull up and pass the field. Once you're notified, you will drop to the back of the field.
- The Free Pass will not be applied within 10 laps to go.
- You are not eligible to get a penalty lap back using the Free Pass.
- You cannot pit during the caution if you receive the Free Pass.

Victory Lane

- Top three finishers will go to Victory lane.
- Fourth and Fifth place finishers will report to the scales for tech without stopping at their pit stall or anywhere else.
- Drivers, leave firesuits on and zipped up during victory lane ceremonies and any subsequent video interviews.
- You may not service or check your car in victory lane
- After victory lane, the top three will report to the scales for tech, no stopping at your pit stall or anywhere else.
- Top five cars cannot have any work or service done to their car on the way to tech.
- Top five finishers are required to do an interview in the tech area, winner is required to go to the press box after post race interview in the tech area